

Garage Band “Live Loops” Curriculum Outline

Part 1: A basic tour of the “Live Loops” and how to create your own “voice overlay” track.

Part 2: Cueing and cutting off “Live Loops” columns.

- Setting up a class “rap” for students to practice with.
- Counting rests and repetitive rhythm sequences without losing your place.
- The use of the “Human i-Pad” to model how “Live Loops” works and practice for our upcoming “game”.

Part 3: Setting up a “rap” scape in “Live Loops”.

- Playing the “Cueing and Cutting Off” or “rap” game.

Part 4: Recording projects in “Live Loops” using the “Grid Editing” screen.

- Playing the “rap” game without the “voice overlay” track.

Part 5: Building your own “instrument template” in “Live Loops” using “Apple Loops”.

Part 6: Adding your own “rap” (or nurse rhyme) to your recently created “instrument template”.

- Using the nursery rhyme “This Old Man” as a model for your students.

Part 7: Options on how to record your “rap” (or nursery rhyme) into “Live Loops”.

- Using 2 or 4 bar cell options.
- How to set up a “tracks” view in your “Editing Screen” from the “Live Loops” “Editing Grid” screen.